## Key Learning Indicators of Performance: Year 3

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	Number - addition and subtraction	Number – multiplication and division
Compare and order numbers up to 1000.  Compare and order numbers with one decimal place.  Find 1, 10 or 100 more or less than a given number.  Round numbers to at least 1000 to the nearest 10 or 100.  Find the effect of multiplying a one- or two-digit number by 10 are	<ul> <li>Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method).</li> <li>Select a mental strategy appropriate for the numbers involved in the calculation.</li> <li>Understand and use take away and difference for subtraction, deciding on the most efficient method for the numbers involved, irrespective of context.</li> <li>Recall/use addition/subtraction facts for 100 (multiples of 5 and 10).</li> <li>Derive and use addition and subtraction facts for multiples of 100 totalling 1000.</li> <li>Add and subtract numbers mentally, including: ree-digit number and ones.</li> <li>ree-digit number and tens.</li> <li>Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction.</li> <li>Estimate the answer to a calculation and use inverse operations to check answers.</li> <li>Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>	<ul> <li>Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method).</li> <li>Understand that division is the inverse of multiplication and vice versa.</li> <li>Understand how multiplication and division statements can be represented using arrays.</li> <li>Understand division as sharing and grouping and use each appropriately.</li> <li>Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>Derive and use doubles of all numbers to 100 and corresponding halves.</li> <li>Derive and use doubles of all multiples of 50 to 500.</li> <li>Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.</li> <li>Solve problems, including missing number problems, involving multiplication and division (and interpreting remainders), including positive integer scaling problems and correspondence problems in which n objects are connected to m objects.</li> </ul>

## **Mathematics**

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Number – fractions	Geometry – properties of shapes	Measurement
<ul> <li>Show practically or pictorially that a fraction is one whole number divided by another (e.g. <sup>3</sup>/<sub>4</sub> can be interpreted as 3 ÷ 4).</li> <li>Understand that finding a fraction of an amount relates to division.</li> <li>Recognise that tenths arise from dividing objects into 10 equal parts and in dividing one-digit numbers or quantities by 10.</li> <li>Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.</li> <li>Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.</li> <li>Recognise and show, using diagrams, equivalent fractions with small denominators.</li> <li>Add and subtract fractions with the same denominator within one whole [for example, <sup>5</sup>/<sub>7</sub> + <sup>1</sup>/<sub>7</sub> = <sup>6</sup>/<sub>7</sub>].</li> <li>Compare and order unit fractions, and fractions with the same denominators (including on a number line).</li> <li>Count on and back in steps of <sup>1</sup>/<sub>2</sub>, <sup>1</sup>/<sub>4</sub> and <sup>1</sup>/<sub>3</sub>.</li> <li>Solve problems that involve all of the above.</li> </ul>	<ul> <li>Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.</li> <li>Recognise angles as a property of shape or a description of a turn.</li> <li>Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.</li> <li>Identify horizontal and vertical lines and pairs of perpendicular and parallel lines.</li> </ul> Geometry - position and direction <ul> <li>Describe positions on a square grid labelled with letters and numbers.</li> </ul>	<ul> <li>Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).</li> <li>Continue to estimate and measure temperature to the nearest degree (°C) using thermometers.</li> <li>Understand perimeter is a measure of distance around the boundary of a shape.</li> <li>Measure the perimeter of simple 2-D shapes.</li> <li>Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.</li> <li>Estimate/read time with increasing accuracy to the nearest minute.</li> <li>Record/compare time in terms of seconds, minutes, hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon midnight.</li> <li>Know the number of seconds in a minute and the number of days in each month, year and leap year.</li> <li>Compare durations of events [for example to calculate the time taken by particular events or tasks].</li> <li>Continue to recognise and use the symbols for pounds (£) and pence (p) and understand that the decimal point separates pounds/pence.</li> <li>Recognise that ten 10p coins equal £1 and that each coin is ½1.</li> <li>Add and subtract amounts of money to give change, using both and p in practical contexts.</li> <li>Solve problems involving money and measures and simple problems involving passage of time.</li> </ul>
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## Statistic

- Use sorting diagrams to compare and sort objects, numbers and common 2-D and 3-D shapes and everyday objects.
- Interpret and present data using bar charts, pictograms and tables.
- Solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.

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